

LINDSAY AXE CLUB // ATTENDANCE POLICY



Why an Attendance Policy?

The Lindsay Axe Club is dedicated to making leagues a great time. When players get too far behind in their matches, or miss out on too many league nights; there is a potential for a 'crunch' in the last weeks and the league as a whole becomes challenging to run.

MISSING LEAGUE NIGHTS

- Occasionally missing a league night is not the end of the world; life happens.
- If this happens and has kept pace with the pack (4 matches per week +/- 2) then that night's matches can be rescheduled to future weeks.
- Matches will typically be made up over the course of the two following weeks.

FORFEITING MATCHES

- If a player misses a night and is already four or more matches behind the pack, the players matches that are scheduled for the night they miss will be forfeited.
- If a player knows in advance that they will miss two weeks in a row, or will miss the final week, then some matches can be played in advance as long as suitable notice is given.
- In general, the maximum number for matches per night will be eight.
- If a player is absent during the final week, all remaining matches will be forfeited.

ARRIVING LATE FOR LEAGUE NIGHTS

- Leagues start at 6:30pm
- If you are going to be late call the league host to notify that person so that they don't mark you as absent.

LEAVING BEFORE THE END OF THE LEAGUE NIGHT

- Players are free to leave if they like once all of their matches are complete.
- If a player leaves before all of their matches are complete then their matches may be forfeited if the player would end up being six or more games behind the pack.